

### **Drop Off:**

Students will be dropped off at the gym doors this year (not earlier than 7:40).

Students in Preschool (3 yr old) will be met at the gym door by an escort to take them into the gym where they will remain with their class.

Students in PK - 1st grade will go into the gym where they will sit with their class cohorts.

Students in 2nd - 8th grades will be remaining outside in their cohorts as long as the weather is nice. There will be an adult supervising outside beginning at 7:40. In the event of bad weather, students will be allowed into the gym.

We are still serving breakfast. At 7:55, students who wish to eat breakfast will be excused to go into the lunchroom. At 8:10, teachers will escort students from the gym to their classrooms.

Students arriving AFTER 8:10 may go to the front door.

A couple of things to note:

1) **While inside, students need to wear a face covering from home until they reach their classroom.** (We have masks available at school if the student forgets or does not have one.)

2) We ask that parents who need to enter the building to conduct business drop their child off at the gym doors first, then ring the front doorbell at the top of the stairs to proceed to the office.

### **Pick-up:**

*Bus students* - **Bus students will be released at 2:55pm** to go to their individual buses. With no shuttle bus this year, all 7 Jesup buses will be using the north side of Stevens street.

FOR ALL PARENTS: We are asking for **NO CARS to be parked in front of the school or church on Stevens Street between 2:30pm and 3:05pm or until all buses have left the street.**

*Parent Pick-up students* - **Students who are picked up by parents will be released at 3:05pm** - AFTER the buses have left. Parents may park on the south side of Stevens St or in the parking lot prior to 3:05pm.

\*\*\*This procedure will change once the back alley is open and we are allowed to utilize that door.\*\*\*

We will adjust the plan as needed. Thank you in advance for your patience and cooperation!